**In order to receive CEUs both forms must be completed:**

**Innovative Assistive Technology**

**August 22, 2024**

**CEU Evaluation Form**

**Underline/highlight/circle** the answer that you wish to indicate.

1. Content of the materials presented was: Not Useful Neutral Useful
2. Duration of the presentations was: Too Long About right Too Short

3. Research evidence and outcomes data were used to support the presentations: Disagree Neutral Agree

4. I think the impact of this work on my clients who use assistive technology will be: Adverse Neutral Beneficial

1. I was provided with feedback on my ability

to master the learning objectives: Disagree Neutral Agree

1. The information I learned will support my

ability to collect data and measure outcomes

as part of my evidence-based practices: Disagree Neutral Agree

1. I think the following could be improved: \_\_\_\_\_\_
2. I think the following was particularly good / useful: \_\_\_\_\_\_\_\_\_\_\_\_
3. In my assessment, my continuing education needs that relate to achieving the most effective communication for my clients who use assistive technology include the following: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
4. **Underline** items if you are 1) a member of ASHA; 2) a teacher; 3) an OT; 4) a PT; 5) a member of RESNA; 6) an ATP; 7) an ATS; 8) other: \_\_\_\_\_\_\_\_\_\_\_

**Innovative Assistive Technology**

**August 22, 2024**

Learning Assessment Form

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Completion of this quiz is a requirement to receive CEUs for attending this seminar. Underline/highlight/circle the correct answer to each question. You must pass with 80% correct to be eligible for CEUs.

1. Artificial intelligence can be beneficial in which of the following scenarios:
   1. Assisting an individual with dyslexia with reading comprehension.
   2. Reading print materials to an individual with vision loss.
   3. Removing background noises for an individual with hearing loss.
   4. Assisting with large project planning for an individual with learning differences.
   5. All of the Above.
2. A robot used for attending classes, meetings and other events when the individual cannot be there in person is called a:
   1. Make me there robot
   2. Telepresence robot
   3. T1000
   4. There is no such thing
3. Artificial intelligence is currently a slow-moving field that will take years to develop and increase learning capacity?
   1. True
   2. False
4. An accessibility setting on the iPhone that allows a user to read text and have the device utilize AI to create a usable copy of the individual’s voice is called:
   1. Talk for me Siri
   2. Live Speech
   3. Personal Voice
   4. Spoken Content
5. Companion robots and robot pets can help individuals combat social isolation.
   1. True
   2. False

Continued…

1. The internet of things can be defined as:
   1. The inter-networking of items embedded with sensors and network connectivity which enable these objects to collect and exchange data.
   2. Items purchased through Amazon, Temu and other online shopping sites.
   3. Computer systems able to perform tasks that normally require human intelligence.
   4. A progressive rock band from northern Indiana.
2. Medical smart devices can help in all the following ways except:
   1. Relaying blood pressure, glucose, heart rate and other information to a medical professional.
   2. Monitoring and assisting with the natural sleep cycle.
   3. Tracking weight loss and exercise for healthier habits.
   4. Removing an inflamed appendix.
3. Virtual Reality can assist individuals with Autism by allowing them to experience and practice real-world scenarios in a controlled virtual environment.
   1. True
   2. False
4. Augmented Reality can assist individuals with disabilities in all the following ways except:
   1. Magnifying information for individuals with vision loss.
   2. Showing information in a visual way to increase comprehension and learning.
   3. Making everyone more attractive and thus easier to interact with.
   4. All the above.
5. There are currently no off-the-shelf accommodations available to assist individuals with disabilities with gaming.
   1. True
   2. False

Please note any suggestions for improving this activity in terms of learning value.