**In order to receive CEUs please complete both sections.**

**Now You’re Talking: Learning the UNITY Language System**

**January 19, 2022**

**CEU Evaluation Form**

**Underline** the answer that you wish to indicate.

1. Content of the materials presented was: Not Useful Neutral Useful

2. Duration of the presentations was: Too Long About right Too Short

3. Research evidence and outcomes data were used to support the presentations: Disagree Neutral Agree

4. I think the impact of this work on my clients who use assistive technology will be: Adverse Neutral Beneficial

1. I was provided with feedback on my ability

to master the learning objectives: Disagree Neutral Agree

1. The information I learned will support my

ability to collect data and measure outcomes

as part of my evidence-based practices: Disagree Neutral Agree

1. I think the following could be improved: \_\_\_\_\_\_
2. I think the following was particularly good / useful: \_\_\_\_\_\_\_\_\_\_\_\_
3. In my assessment, my continuing education needs that relate to achieving the most effective communication for my clients who use assistive technology include the following: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
4. **Underline** items if you are 1) a member of ASHA; 2) a teacher; 3) an OT; 4) a PT; 5) a member of RESNA; 6) an ATP; 7) an ATS; 8) other: \_\_\_\_\_\_\_\_\_\_\_

**Now You’re Talking: Learning the UNITY Language System**

**January 19, 2022**

Learning Assessment Form

Please answer the following questions:

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Completion of this quiz is a requirement to receive CEUs for attending this seminar. Underline/Circle/Highlight the correct answer to each question. You must pass with 80% correct to be eligible for CEUs.

1. Vocabulary Builder is recommended for use in Unity® sequenced software versions, rather than the Hide/Show feature, because:
   1. There is a danger of hiding an icon that is necessary for an icon sequence.
   2. There is more vocabulary in the sequenced versions and Vocabulary Builder is easier to set-up.
   3. You cannot toggle the hide/show selections.
   4. There are pre-programmed vocabulary sets that be accessed.
2. The tool in the Unity® software that is used to look up icon sequences is called the:
   1. Vocabulary Trainer
   2. Word Finder
   3. Sequence Generator
   4. Icon Dictionary
3. Which of the following was NOT identified as a Unity® Pattern?
   1. Grammar Label + Icon
   2. Activity Row + Grammar Label
   3. Pronouns
   4. Pronoun + Verb Phrases
4. What is an icon family as used within the Unity® software?
   1. A group of verbs, nouns, adjectives and adverbs that are semantically related and anchored to the first icon in an icon sequence.
   2. The comprehensive vocabulary organization system within the sequenced Unity® software versions.
   3. A pattern for encoding the various parts of speech, such as verbs, nouns, adjectives and prepositions.
   4. A tool within Vocabulary Builder that generates a dictionary of programmed words by icon sequences.
5. The Data Logging is a tool that:
   1. Monitors the language output of the user and flags incorrect grammatical usage with a suggestion of a correct utterance.
   2. Records user data including the word selected, the method of selection and the date and time of the entry.
   3. Logs the context of device usage and the amount of vocabulary used within each setting.
   4. Documents a comparison between the communication partner’s model and the user’s output to identify how closely the user followed the model.

Please note any suggestions for improving this activity in terms of learning value.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_