**In order to receive CEUs please complete both sections.**

**UDesign + Technology Workshop**

**January 29, 2020**

**CEU Evaluation Form**

 **Underline** the answer that you wish to indicate.

1. Content of the materials presented was: Not Useful Neutral Useful
2. Duration of the presentations was: Too Long About right Too Short

 3. Research evidence and outcomes data were used to support the presentations: Disagree Neutral Agree

 4. I think the impact of this work on my clients who use assistive technology will be: Adverse Neutral Beneficial

1. I was provided with feedback on my ability

 to master the learning objectives: Disagree Neutral Agree

1. The information I learned will support my

ability to collect data and measure outcomes

as part of my evidence-based practices: Disagree Neutral Agree

1. I think the following could be improved: \_\_\_\_\_\_
2. I think the following was particularly good / useful: \_\_\_\_\_\_\_\_\_\_\_\_
3. In my assessment, my continuing education needs that relate to achieving the most effective communication for my clients who use assistive technology include the following: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
4. **Underline** items if you are 1) a member of ASHA; 2) a teacher; 3) an OT; 4) a PT; 5) a member of RESNA; 6) an ATP; 7) an ATS; 8) other: \_\_\_\_\_\_\_\_\_\_\_

**UDesign + Technology Workshop**

**January 29, 2020**

Learning Assessment Form

 Please answer the following questions:

**Completion of this quiz is a requirement to receive CEUs for attending this seminar. Circle/Underline/Highlight the correct answer to each question. You must pass with 80% correct to be eligible for CEUs.**

**Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

1. What is another name for the ideation stage?

1. Making notes
2. Creative process
3. Doodling
4. Take action

2. Empathy is not necessary for the inclusive design process.

\_\_\_\_\_\_\_\_True \_\_\_\_\_\_\_\_False

3. Automatic doors not operating is an issue seen within the space of technology and assistive solutions.

\_\_\_\_\_\_\_\_True \_\_\_\_\_\_\_\_False

4. Inclusive design strategies support people with disabilities by:

1. Identifying technology needs of the individual.
2. Increasing anxiety and frustration.
3. Giving the individual the technology used by someone else and making it work for them.
4. None of the above.

5. Storyboards or sketches help to convey ideas for inclusive design.

\_\_\_\_\_\_\_\_True \_\_\_\_\_\_\_\_False

6. Identify two (2) solutions that combine technology with assistive products and solutions.

 1.)\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

 2.)\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Please note any suggestions for improving this activity in terms of learning value.